

Analyzing bulk samples

1. Create a new conda environment

conda create -n imagebc

2. Activate the created environment

conda activate imagebc

3. Install all packages from requirements.txt

- We need to install 'pip' first, which helps us install other packages.
 - Code: *conda install pip*
- Install all required packages: *pip install -r requirements.txt*

4. Change the path to all input pictures

- Go to "*config.yaml*" and assign the path to the correct folder
 - input_images: data/input_images/sample
 - calibration_images: data/input_images/sample

5. Navigate to the "app" folder

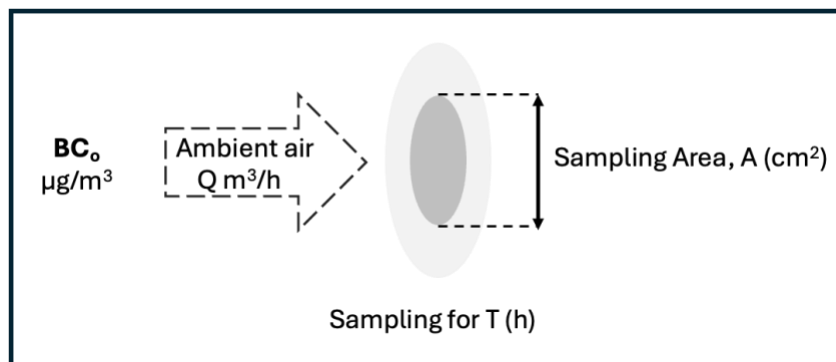
- *cd path/to/image_bc/filter_extraction/app*
- Code: *python main.py extract*
- Extracts RGB values for each filter samples to: "data/output/results.csv"

6. Extract BC area concentration ($\mu\text{g}/\text{cm}^2$) using R to BC exponential equation, as "BC_TOT".

$$\text{BC } [\mu\text{g}/\text{cm}^2] = a * e^{b * R} + c$$

Where, $a = 52.233068$, $b = -0.011661$, and $c = -2.897276$

7. Calculate ambient volume concentrations of BC ($\mu\text{g}/\text{m}^3$) using sampling duration (in hours), flow rate (in m^3/h), and sampled filter area (in cm^2).



$$\text{BC}_o (\mu\text{g}/\text{m}^3) = \frac{\text{BC_TOT } (\mu\text{g}/\text{cm}^2) * A(\text{cm}^2)}{Q (\text{m}^3/\text{h}) * T(\text{h})}$$

Note: T is 1 hr & Q is 1m³/h for BAMs

Note: Changing radius for offline python analysis

“utils.py” - line 386 => default radius = 24

“filter_extraction.py” – line 110 => insert (color_corrected_image, radius = 24, show_circle = show_extracted_circles)

Visualizing with “streamlit” function

- To install streamlit in the right environment
 - Go to the *imagebc* environment: *conda activate imagebc*
 - *pip install -r requirements.txt* (only when running the package for the first time in an env)
- The apps are in folder – path/to/streamlit
 - Enter into the folder: **cd** /path/to/streamlit
- Run code: ***streamlit run app.py***
- **Note:** If you want to change the radius of the extraction circle,
 - Go to *app.py* in Spyder (Anaconda) or Visual Studio Code
 - Line 134 – modify *radius*